#include<iostream>

using namespace std;

class foo

{

private:

int data;

public:

void mainfunction(int d)

{data=d;}

void display()

{cout<<"The data is="<<data;}

};

void main()

{

system("color b0");

foo f1;

f1.mainfunction(7448);

f1.display();

cout<<"\n\nGoog Luck::::"<<endl;

getchar();

getchar();

}